This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims

1.   (Original) A method for transferring data from a first server to a second server through a client computer over a network, wherein the client computer performs:

downloading and displaying content in a first page from the first server;

downloading and displaying content in a second page from the second server including transfer data to communicate to the first server;

displaying the transfer data with the content from the first page; and

communicating the transfer data to the first server.

2.   (Original) The method of claim 1, wherein communicating the transfer data to the first server comprises:

writing the transfer data to a memory location in the client computer; and

reading the transfer data from the memory location, wherein the read transfer data is displayed with the content from the first page.

3.   (Original) The method of claim 1, further comprising:

activating a first program in response to processing the first page;

receiving user input selection to access the transfer data with the first program, wherein the first program issues a request to download and display the content from the second server including the transfer data; and

activating a second program in response to processing the second page, wherein the second program communicates the transfer data to the first program, and wherein the first program displays the transfer data with the content from the first page.

4.   (Original) The method of claim 3, further comprising:

receiving user input selection to cause the second program to communicate the transfer data to the first program.

5.   (Original) The method of claim 4, wherein the transfer data is communicated to the first program by:

writing, with the second program, the transfer data to a memory location in the client; and

reading, with the first program, the memory location to access the transfer data.

6.   (Original) The method of claim 3, wherein the first and second pages include code to activate the first and second programs, respectively.

7.   (Withdrawn)

8.   (Withdrawn)

9.   (Currently Amended) A system for transferring data from a first server through a client computer comprising:

a second server;

a network interface allowing the second server to communicate with the client computer;

program logic implemented in a computer readable memory capable of causing the second server to perform:

(i) in response to a request, transmitting a first page and a program to the client computer, wherein the first page activates [[a]] the program in the client computer to cause the client computer to transmit transfer data to the second server, wherein the client computer accesses the transfer data from a second page the client computer downloads and displays from the first server, and wherein the program further causes the client computer to display the transfer data from the second page with the content from the first page; and

(ii) receiving the transfer data from the client computer.

10.   (Original) The system of claim 9, wherein the transfer data is written to a memory location in the client computer, and wherein the program activated in the client computer reads the transfer data from the memory location.

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11.   The system of claim 9, wherein the activated program, in response to user input at the client computer, issues a request to download and display the second page from the first server including the transfer data, wherein the program displays the transfer data with the content from the first page.

12.   (Withdrawn)

13.   (Withdrawn)

14.   (Currently Amended) A computer readable medium including a program and a first page including content and code to activate [[a]] the program, wherein the first page and the program are [[is]] transferred to a client computer from a first server, wherein the client computer is further capable of communicating with a second server, and wherein the first page and the program causes cause the client computer to perform:

displaying the content in the first page; and

activating the program to cause the client computer to transmit transfer data to the second first server, wherein the client computer accesses the transfer data from a second page the client computer downloads and displays from the second server, and wherein the program further causes the client computer to display the transfer data from the second page with the content from the first page.

15.   (Original) The computer readable medium of claim 14, wherein the transfer data is written from the second page to a memory location in the client computer, and wherein the program is further capable of causing the client computer to read the transfer data from the memory location.

16.   (Original) The computer readable medium of claim 14, wherein the activated program, in response to user input at the client computer, issues a request to download the second page from the second server including the transfer data, wherein the program displays the transfer data with the content from the second page.

17.   (Withdrawn)

18.   (Withdrawn)

19.   (Withdrawn)

20.   (Withdrawn)

21.   (New) A system in communication with a first server and a second server, comprising:

    a first program executed to perform operations, the operations comprising:

        (i) displaying content in a first page downloaded from the first server; and

        (ii) displaying a second page downloaded from the second server including transfer data; and

    a second program downloaded from the first server to cause operations to be performed, the operations comprising:

        (i) accessing the transfer data included in the second page;

        (ii) displaying the transfer data with the content from the first page; and

        (iii) transferring the transfer data to the first server.

22.   (New) The system of claim 21, further comprising:

    a memory location, wherein the transfer data is written to the memory location, and wherein the second program reads the transfer data from the memory location to transfer to the first server.